

**9th Annual East Select Soccer
Lake Superior Open
2008 Girls Soccer Tournament**

Tournament Rules & Guidelines

Tournament rules shall be the laws of the game as set forth by FIFA and as adjusted by MYSA and the Tournament Committee.

This tournament is open to all MYSA and National competitive teams including MYSA approved tournament only teams, which will be considered as Classic 1 teams.

FIELD RULES:

The City of Duluth owns and maintains the Jean Duluth and Arlington soccer complexes.

TOBACCO USE OR USE OF ALCOHOL/DRUGS IS STRICTLY PROHIBITED AT ANY OF THE TOURNAMENT SITES. THERE ARE NO PETS ALLOWED AT THE FIELDS.

If pets are brought to the tournament, they must stay outside the field boundaries and fences.

TOURNAMENT HEADQUARTERS:

Tournament Headquarters and Check In will be held at **Blackwoods Restaurant** located at 2525 London Road (across from the Edgewater Hotel) The Tournament Headquarters where check in occurs is NOT located at either of the two playing fields. The Tournament Director will be available at the fields or by cell phone:

Connie Purdy (218) 213-1676

John Ball (218) 348-1325

- Check-in must be done one and ½ hour (1.5 hours) or more prior to the team's first game.
- The coach or a team representative will need to present the team roster, player passes and “Liability / Medical Release” for each player. This form can be found at the following website: <http://mnyouthsoccer.org/forms/medrelease.pdf>. This documentation will be checked against the team roster.
- A signed laminated pass with the picture for each Coach, Assistant Coach and Manager must be presented.
- A guest player roster must be completed.
- The player passes will be verified with the official roster at registration, at which time the teams roster will be frozen for the remainder of the tournament.
- All teams are required to have medical authorizations for each player available for inspection at registration and at the field during any games.
- Out of state teams must provide proof on insurance at check-in.

No Pass, No Play, No Exception.

*****PLEASE NOTE*** U17 teams will be required to sign a waiver at registration that states they will not protest or file any complaints or grievances in the event they are scheduled to play a U18 team.**

BRACKETS AND AWARDS:

We intend to structure the tournament into open single age brackets, but reserve the right to combine ages as needed if fewer teams than expected register. **U18-U19 teams will be given consideration to register. We reserve the right to combine U17 teams with U18-U19 teams.**

- In age groups where there are more than 8 teams, two brackets will be created. The winner of each bracket will play for the Championship. Second place teams in each bracket will play for third place.
- If there are only 4 teams in an age group, the first and second place team in the bracket will play for championship. There will be no third place game.
- Individual awards will be given to 1st, 2nd and 3rd place teams for larger brackets. Awards will be presented immediately following the 3rd place and/or championship games at the field location where the game was played.
- For the U 9 and U10 bracket, no scores will be recorded. Participation awards will be given to all U9 and U10 participants. U9 and U10 teams will be handled according to the most current MYSA rules and guidelines.
- **U10 teams may not play up a higher bracket.**

GAMES AND SCHEDULING:

Each team will play a minimum of three games and check their individual age bracket for championship determination. U11-U12 age groups will play 25-minute halves (8v8), U13 - U15 age groups will play 30 minutes halves, U16 - U17Plus age groups will play 35-minute halves. All games will have a standard 5-minute halftime. U 9 and U10 will play a Jamboree schedule, three 30 minutes games (15 minute halves) (6v6) on Saturday only. No scores or standings will be kept for U9 and U10 Jamboree. There will be no play-off rounds or champions declared.

No teams will be scheduled to play more than (2) games in one date (with exception of the U9 and U10 Jamboree - all games will be played on Saturday). Note: weather or being in the playoffs may change this. Each game will be played under FIFA rules as modified by MYSA and as further modified within this document. Games will commence on Friday afternoon, (12:00 PM or later) with most teams playing their first game on Friday. Last games will be played Sunday and scheduled as early as permitted for the convenience of teams traveling home. Game length and times may be shortened or altered until back on schedule, or games may be rescheduled or canceled. Game scores will be posted at each field on the Tournament Game Board.

WEATHER:

The Lake Superior Open will be following the MYSA weather Guidelines.

If weather or the condition of the fields makes it impossible to carry out the tournament to its full extent, the Tournament Directors will make the necessary decisions concerning rearrangement or cancellation of games for any reason. If there is lightening in the area of the fields and if the weather could cause risk to participants and fans, games will be suspended for a period of 30 minutes. If games cannot be restarted, score at stoppage will be the final score.

We reserve the right to shorten and/or cancel games as deemed necessary. Games that cannot start due to weather will be score a 0-0 tie. We reserve the right to shorten and/or cancel games as deemed necessary. The Lake Superior Open will be following the MYSA weather Guidelines.

Tournament Officials will monitor the heat index (via weather radio, online, or the Weather Channel) and will inform field marshals, teams and game officials of the heat index status. Coaches are encouraged to also monitor the conditions. The following are the tournament guidelines when there is a chance of dangerously high heat index.

Heat Index Recommended Guidelines:

Up to 89° — Normal Play

90-99° — Mandatory 2 minute water breaks per half with running time. Each half shortened by 5 minutes

100-105° — Mandatory 2 minute water breaks per half with running time. Each half shortened by 10 minutes

105° — Suspend play

PLAYERS AND ROSTERS:

- Players must be registered with US Youth Soccer or approved organizations, have 2008 player passes, and be registered on a team.
- A maximum of 22 players may be registered for U17 Plus teams; only 18 may dress per game. A player may only play on one team.
- A maximum of 18 players may be registered for U13-U16 teams and listed on the Tournament Roster. A player may only play on one team.
- A maximum of 14 players may be registered for U11-U12 teams and listed on the Tournament Roster. A player may only play on one team.
- A maximum of 12 players may be registered for U9-U10 teams and listed on the Tournament Roster. A player may only play on one team.
- There is a limit of 5 guest players from the same or different club.
- U11 brackets and older may include non-Premier teams playing up in age level or one competitive division lower.
- Teams will be allowed to play down in age level if all players are age-eligible at the younger level.
- Premier teams may only compete in Premier or open brackets.
- Out-of-State (non-MYSA) affiliated teams must submit written proof of permission to travel 15 days in advance of the tournament to the Tournament Director.
- U9 and U10 teams may not compete in competitive brackets at ages U11 or older.
- Game rosters and player passes may be checked before every game.

TOURNAMENT SCORING (U11-U17+)

- Games ending in ties will remain ties in preliminary rounds.
 - Semi-final or championship games that cannot end in a tie must be determined by, overtime play of (two) 5-minute periods. After the first 5-minute period, teams will switch goals with no interval. At the end of (two) 5-minute overtimes, if the game is still tied, it will be decided as governed by FIFA laws of the game. The Tournament Director or Site Coordinator, reserves the right to move the shoot-out to an alternate location.
 - Preliminary rounds consisting of 3 games will be pool play format. To determine final standings within pools, the following procedures will be used in sequence:
 1. **Highest Number of Points** scoring system, using the following 10-point system:
 - 6 Points for a Win
 - 3 Points for a Tie
 - 1 Point for each goal scored (up to 3 per game)
 - 1 Point for shut out (example: 0-0 ties equals 4 points)
 - [10 points maximum per game]
 2. **Winner of the head-to-head competition** does not apply if more than two teams are tied.
 3. **Winner of most games**
 4. **Goal differential**; goals scored minus goals against, with a maximum of (3) goals differential per game.
 5. **Fewest goals allowed.**
 6. **Kicks from the penalty mark** following the procedures published in the FIFA Laws of the Game.
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STANDINGS:

Scores will be posted live on an ESS controlled website and posted at each field.

UNIFORMS:

The home team will be listed first on the schedule. Both teams should bring two sets of uniforms to each game, however if the referee determines there is a uniform color conflict, the home team will be required to change uniforms. Each player must have a number on their uniform, with no other player on the team wearing the same number.

SUBSTITUTIONS:

All teams in the tournament will be allowed unlimited substitutions. Substitutions may be made, (with the consent of the referee) at the following times:

- Prior to a throw in, by the team in possession of the ball.
- Prior to a goal kick by either team.
- After a goal by either team.
- After an injury to either team, when the referee stops play, substitution is unlimited.
- Half time.

REFEREES/PROTESTS

Only certified / registered referees will be used. We intend to use a three - referee system for all upper level games (one referee for U9, U10 & U11 levels). Only USSF certified and currently registered referees will be used for center referees, club lines may be used in some cases. In matters concerning the conduct of the games, the referee's decision is final. Protests are not allowed. In all other matters concerning the tournament, the tournament director's decision is final.

FOULS AND MISCONDUCTS

- Any player receiving a red card will be sent off and not allowed to play in her team's next tournament game at the minimum.
 - Any player receiving a red card for fighting will not be allowed to play in any remaining tournament games.
 - Any player guilty of gross misconduct on tournament grounds will be barred from further competition in the tournament.
 - The issuance of red or yellow cards and other matters involving the conduct of a team, its players, coaches, or supporters will be recorded and reported as required by US Youth Soccer tournament hosting rules to the home state association and the MYSA.
 - All matters involving referee assault (or abuse) shall be referred immediately to the MYSA.
 - Head coaches are responsible for team and spectator behavior.
 - The referee will report problems of improper behavior by coaches, players, and fans to the referee assignor and/or tournament director. This behavior may result in forfeiture of the game or other appropriate action, (as deemed necessary) by the tournament director.
 - Evidence or reports of fighting, damage to property, or theft on tournament grounds, local businesses or lodging may result in team disqualification.
 - Misconduct by coaches or spectators may result in the individual(s) being asked to leave the field of play and/or non-participation for the remainder of the tournament.
 - The Tournament Committee will resolve any situation not covered in the rules. Misconduct may also be reported to the MYSA for additional review and possible sanctions.
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Medical Attention

Every player participates at his/her own risk. **Each team is responsible for medical supplies and for treatment of injuries; please make sure to include ace bandages and ice packs.** We try to have medical personnel available at each site to assist coaches and parents with injury assessment. All tournament volunteers such as Field Marshals and Site Coordinators have access to cell phones for emergency contact. Maps to both area hospitals will be available at each site.

Cancellations and Refunds

Once your registration is received and confirmed, no refunds will be made (Exceptions will be made for extenuating circumstances). Fees are non-refundable if games are canceled for any reason.

Compliance with Amateur Rules

This tournament subscribes to and complies with the conditions required by the Ted Stevens Olympic and Amateur Sports Act.

Co-Tournament Directors:

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